

```
/*
ROBOT ESQUIVA OBJETOS
Programa que gestiuona el funcionamiento del robot esquia objetos
*/



int motl=      2;
int motr= 3;
int senr= 1;
int senl= 2;
int valizq= 0;
int valder= 0;
void setup()
{
    pinMode(motl, OUTPUT);
    pinMode(motr, OUTPUT);
}

void adelante ()
{
    digitalWrite(motl,HIGH);
    delayMicroseconds(1000);
    digitalWrite(motl,LOW);
    digitalWrite(motr,HIGH);
    delayMicroseconds(2000);
    digitalWrite(motr,LOW);
    delayMicroseconds(20000);
}

void atras ()
{
    digitalWrite(motr,HIGH);
    delayMicroseconds(1000);
    digitalWrite(motr,LOW);
    digitalWrite(motl,HIGH);
    delayMicroseconds(2000);
    digitalWrite(motl,LOW);
    delayMicroseconds(20000);
}

void derecha ()
{
    digitalWrite(motl,HIGH);
    delayMicroseconds(2000);
    digitalWrite(motl,LOW);
    digitalWrite(motr,HIGH);
    delayMicroseconds(2000);
    digitalWrite(motr,LOW);
    delayMicroseconds(20000);
}

void izquierda ()
{
```

```
digitalWrite(motr,HIGH);
delayMicroseconds(2000);
digitalWrite(motr,LOW);
digitalWrite(motl,HIGH);
delayMicroseconds(2000);
digitalWrite(motl,LOW);
delayMicroseconds(20000);

}

void loop()
{
    valizq=analogRead(senl);
    valder=analogRead(senr);
    if(valder>400&&valizq>400)
    {
        atras();
    }
    else
    {
        if(valder>400)
        {
            izquierda();
        }
        else
        {
            if(valizq>400)
            {
                derecha();
            }
            else
            {
                adelante();
            }
        }
    }
}
```